## ART STUDIO COURSES

### ARST 11201  Drawing I
BA/BFA Core

<table>
<thead>
<tr>
<th>Section</th>
<th>Instructor</th>
<th>Time</th>
<th>Days</th>
<th>Location</th>
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</thead>
<tbody>
<tr>
<td>01</td>
<td>Jackson Zorn</td>
<td>04:05-06:00</td>
<td>M/W/F</td>
<td>Riley 300</td>
</tr>
<tr>
<td>02</td>
<td>Jason Cytacki</td>
<td>1:55-03:50</td>
<td>M/W/F</td>
<td>Riley 300</td>
</tr>
<tr>
<td>03</td>
<td>Jason Lahr</td>
<td>08:30-11:30</td>
<td>M/W</td>
<td>Riley 300</td>
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**MATERIALS FEE** This course deals with form depiction in its many aspects and modes, and is intended for beginning students as well as advanced students who need additional experience in drawing. 3 credits

### ARST 11601  3-D Foundations - Basic Sculpture
BA/BFA Core

<table>
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<tr>
<th>Section</th>
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<th>Location</th>
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<tbody>
<tr>
<td>01</td>
<td>Molly Morin</td>
<td>03:30-6:15</td>
<td>T/R</td>
<td>Riley 105</td>
</tr>
<tr>
<td>02</td>
<td>Molly Morin</td>
<td>12:30-03:15</td>
<td>T/R</td>
<td>Riley 105</td>
</tr>
<tr>
<td>03</td>
<td>Walter Early</td>
<td>08:30-10:25</td>
<td>M/W/F</td>
<td>Riley 105</td>
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**MATERIALS FEE** This required core course for all art majors introduces the student to three-dimensional art by producing sculptures (both figurative and abstract) in a variety of media. Contemporary movements in sculpture are examined through slide lectures and attendance at visiting artist lectures and visits to exhibitions. 3 credits

### ARST 21101  Ceramics I
BFA Core Option

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<tbody>
<tr>
<td>01</td>
<td>William Kremer</td>
<td>09:30-12:15</td>
<td>T/R</td>
<td>Riley 122</td>
</tr>
<tr>
<td>02</td>
<td>Chad Hartwig</td>
<td>10:40-12:35</td>
<td>M/W/F</td>
<td>Riley 122</td>
</tr>
<tr>
<td>03</td>
<td>Jessica Zekus</td>
<td>01:55-03:50</td>
<td>M/W/F</td>
<td>Riley 122</td>
</tr>
<tr>
<td>04</td>
<td>S. Wolochowicz</td>
<td>08:30-10:25</td>
<td>M/W/F</td>
<td>Riley 122</td>
</tr>
</tbody>
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**MATERIALS FEE** This course examines basic techniques of wheel-thrown and hand-built clay structures for sculpture and pottery. 3 credits

### ARST 21301  Painting I
BA/BFA Core Option.

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<tbody>
<tr>
<td>01</td>
<td>Jason Lahr</td>
<td>12:30-03:15</td>
<td>T/R</td>
<td>Riley 309</td>
</tr>
<tr>
<td>02</td>
<td>Maria Tomasula</td>
<td>09:30-12:15</td>
<td>T/R</td>
<td>Riley 309</td>
</tr>
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**MATERIALS FEE** This course is an introduction to oil painting techniques and to stretcher and canvas preparation. The emphasis is on finding a personal direction. 3 credits

### ARST 21401  Photography I
BA Core Option/BFA Core

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<th>Location</th>
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<tbody>
<tr>
<td>01</td>
<td>Joseph Small</td>
<td>11:45-02:45</td>
<td>M/W</td>
<td>Riley 207</td>
</tr>
<tr>
<td>02</td>
<td>Pavel Romaniko</td>
<td>12:30-03:15</td>
<td>T/R</td>
<td>Riley 205</td>
</tr>
<tr>
<td>03</td>
<td>Christine Lenzen</td>
<td>08:30-10:25</td>
<td>M/W/F</td>
<td>Riley 207</td>
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*Open to junior or sophomore majors and freshmen intended majors.* **MATERIALS FEE**

This course is an introduction to the theory and practice of still photography. It is designed for all students interested in developing their photographic skills and serves as the entry-level sequence for the photo major in studio art. The course will focus on the use of digital cameras, film scanning and high quality inkjet printing. Presentations cover historical and contemporary approaches to the medium. Creative assignments encourage students to begin discovering their individual strengths and interests in the medium. A digital SLR with manual focus and exposure controls or an optional 35mm film camera is required. Film will be scanned and converted to digital files. Software is taught on the Apple platform. 

Offered every semester. 3 credits
ARST 21501  Silkscreen I
BA/BFA Core Option
Virginia Hungate-Hawk  11:45-02:45  M/W  Riley 316
Open to majors and freshmen intended majors
MATERIALS FEE This course is an introduction to stencil processes & printing. Hand-drawn & photographic stencil-making techniques are explored. Mono printing & discovery of unique aspects of serigraphy are encouraged. Emphasis is on exploration of color and development of student's ideas and methodologies. 3 credits

ARST 21505  Artists Books and Papermaking
Jean Dibble  08:30-11:30  M/W  Riley 316
MATERIALS FEE This introductory course explores the making of artists' books and papermaking. Students learn basic bookbinding techniques for books and printing techniques for postcards and posters. They also learn how to make hand-made papers. Part of the focus is on historical books, as well as on what contemporary artists are doing with books. 3 credits

ARST 21507  Relief and Collography
Benjamin Good  03:30-06:15  T/R  Riley 316
MATERIALS FEE $95.00 This course investigates various relief methods of printmaking including linocut, woodcut & collograph. Emphasis is on experimentation and combining media. 3 credits

ARST 21508  Experimental Printmaking
Jean Dibble  03:00-06:00  M/W  Riley 316
MATERIALS FEE $95.00 This course examines the many ways to make prints without using a press; from potato prints and relief to digital transfers. It is designed to introduce the student to methods of constructing prints ranging traditional forms to collage and beyond to layering media. It is a course that encourages creativity and teaches students to make unique images on paper. 3 credits

ARST 21602  Wood Sculpture
BFA Core Option
Benjamin Funke  01:55-03:50  M/W/F  Riley 114
MATERIALS FEE This course uses wood as a primary medium. Emphasis is placed on individual concept & design. Students learn the use of hand and power tools as well as techniques of joining, laminating, fabricating, and carving. 3 credits

ARST 21603  Metal Foundry
BFA Core Option
Garrett Krueger  10:40-12:35  M/W/F  Riley 101
MATERIALS FEE The course focuses on work in cast aluminum and cast bronze sculptures. Students learn basic welding techniques using oxygen and acetylene, arc and heliarc welding. Mold making, work in wax, and metal finishing techniques are also explored. 3 credits

ARST 21604  Metal Sculpture I
BFA Core Option
Austin Collins  09:30-12:15  T/R  Riley 101
MATERIALS FEE Metal is the medium of choice in this course designed to explore three-dimensional design with a variety of projects grounded in historical precedents. Students become familiar with as many metalworking techniques as time and safety allow, such as gas and arc welding, basic forge work, and several methods of piercing, cutting, and alternative joinery. 3 credits

ARST 31102  Ceramics II
William Kremer  03:30-06:15  T/R  Riley 122
Prerequisite: Ceramics I. MATERIALS FEE
This course explores advanced processes in clay for pottery & sculpture plus techniques of glazing.
ARST 31315 Scene Design
Marcus Stephens 11:00-12:15 T/R DPAC
This is a beginner's course in basic scenic design techniques and hand drafting for the stage. This course will take the student through the process of design, from how to read a script, research, presentation, rendering, basic drafting and, if time allows, model building. No previous experience necessary. Offered fall only. Materials fee TBA.

ARST 31403 Moving Media
Richard Gray 03:30-06:15 T/R Riley 207
Prerequisite: ARST 21401. LAB FEE $50
Moving Media is a term that describes lens-based practices used in the creation of still and moving images by artists, photographers, designers and those working in visual communications. This is an introduction to making and thinking critically about time-based imagery, brought about in part by a new generation of image capture technologies. Students will work with photographs, electronic images, video footage, and recorded sound to create new works that blur the boundaries of photography and video. Assignments will explore a variety of visual possibilities including non-traditional narratives, sound-works and conceptual constructions. Students will be responsible for producing several assigned projects and a creating an independent final project. Final projects will be screened at the end of the semester. 3 credits

ARST 31405 Photography II: Digital Workshop
Richard Gray 09:30-12:15 T/R Riley 207
Prerequisite: Photography I. LAB FEE
This is a level II course in the photography sequence and builds upon the experiences gained in Photography I. Color image-making will be emphasized along with moving media projects and digital image constructions. Presentations, assignments and critiques are designed to help students continue defining their artistic voice, areas of creative interest and technical expertise. A digital SLR with manual focus and exposure controls or an optional 35mm film camera is required. Software is taught on the Apple platform. Offered every semester. 3 credits

ARST 41203 Figure Drawing, Multilevel
BFA Core
Maria Tomasula 12:30-03:15 T/R Riley 310
MATERIALS FEE The emphasis is on drawing in all its aspects: materials, methods, techniques, composition, design, and personal expression. The human figure is the subject matter. While anatomy is studied, the course is not an anatomy class. Male & female models, clothed & nude, are used.

ARST 41307 Painting, Multilevel
Jason Lahr 11:45-2:45 M/W Riley 309
MATERIALS FEE This course extends and develops the skills and concepts initiated in Painting I. Students are engaged in projects that allow them to hone their technical skills while they define and develop their individual concerns as well as the formal means through which to communicate those concerns. 3 credits

ARST 41402 Alternative Processes
Martina Lopez 11:45-2:45 M/W Riley 207
Prerequisite: ARST 21401. LAB FEE $50
Students are introduced to a variety of photographic manipulations outside traditional black and white printing. Projects include building pinhole cameras, working with 4 x 5 film, non-silver processes and digital possibilities. Projects encourage students to continue defining their own areas of interest and to locate their own concerns within the broad range of photographic practices. Cameras are available for check out. 3 credits
ARST 41506/61506 Advanced Printmaking & Books
Jean Dibble  12:30-03:15  T/R  Riley 316
Pre-requisite: Any printmaking course. This course offers advanced experience in making artist's books, lithography, photolithography, etching, silkscreen and relief. Emphasis is on developing personal work and imagery. 3 credits

ARST 43702 B.F.A. Seminar
BFA Core
Austin Collins  TBA  TBA  Riley 200
BFA majors.
This course is designed to broaden the context of the student's chosen major in the department by introducing the student to alternative and integrated points of view from all areas of study that are represented by the studio and design field. This course will help first semester senior BFA majors to orient toward their chosen direction and project for the BFA thesis. Critical writing and directed readings will be assigned throughout the semester. Slide lectures, visiting artist interviews, gallery visits, student presentations, portfolio preparation and graduate school application procedures will supplement the course.

ARST 47X71/67X71 Special Studies
Permission required. Independent study in art studio research or creative projects. Open to upper level undergraduate and graduate students with per-mission of the instructor.

ARST 48X03 BFA Thesis
BFA majors. Prerequisite: B.F.A. Candidacy.
The B.F.A. Thesis is defined by an independent thesis project, continuing for two semesters during the senior year. The B.F.A. Thesis is a personal visual statement that is the culmination of a student's collective development within the department. The B.F.A. Thesis can be the extension of an ongoing body of work or a defining project. The thesis project is supported by a written statement defining the project, which is due at the end of the first senior semester. The thesis project culminates in the second senior semester with a BFA. Thesis Exhibition. The BFA Thesis student signs up with a faculty member working in the student's area of interest, who serves as an advisor for the thesis project.

ARST 62704 Teaching Methods
Martina Lopez  06:30-8:30PM  T only  OSHA 106
Graduate majors only
This seminar prepares graduate student instructors for teaching undergraduate courses in the department. Course development, assignment preparation, time management skills, student evaluations, grading, and student/instructor dynamics are covered. Required for M.F.A. students in studio and design. (Every fall)

ARST 63250 Painting/Printmaking Graduate Seminar
Ptg./Prntmkg. Faculty  04:00-5:00 PM  T only  Riley 316
Graduate majors only
Required of all MFA candidates each semester. This team-taught seminar/critique meets each week to critique ongoing graduate student work and to discuss issues related to contemporary art practice. 1 credit

ARST 63450 Photography Graduate Seminar
M. Lopez, R. Gray  3:00-4:00  W only  Riley 207
Graduate majors only
Required of all MFA candidates each semester. This team-taught seminar/critique meets each week to critique ongoing graduate student work and to discuss issues related to contemporary art practice.
ARST 63650 Ceramic/Sculpture Grad. Seminar
A. Collins, W. Kremer  4:00-5:00  M only  Riley 105

*Graduate majors only*

This is a course required of all ceramic and sculpture MFA candidates during each semester leading to and including the MFA thesis year. This team-taught seminar brings together all of the ceramic and sculpture faculty and graduate students in a weekly dialogue focusing on contemporary issues as they pertain to student research. Discussions originating from directed readings, art criticism and methods of conceptual presentation will address pertinent issues that help guide graduate students through the MFA program. 1 credit