ART STUDIO COURSES

ARST 11201  Drawing I
BA/BFA Core
01 Martin Lam Nguyen  T/R  09:30-12:15  Riley 300
02 Amanda Joseph  M/W/F  04:05-06:00  Riley 300
03 Jackson Zorn  M/W/F  01:55-03:50  Riley 300
Fulfills Fine Arts Requirement
MATERIALS FEE
This course deals with form depiction in its many aspects and modes, and is intended for beginning students as well as advanced students who need additional experience in drawing. 3 credits

ARST 11601  3-D Foundations - Basic Sculpture
BA/BFA Core
01 Tomas Rivas  M/W/F  01:55-03:50  Riley 105
02 Tomas Rivas  10:40-12:35  Riley 105
03 Kamilah Campbell  M/W/F  08:30-10:25  Riley 105
Fulfills Fine Arts Requirement
MATERIALS FEE   Permission Required. NO SENIORS.
This required core course for all art majors introduces the student to three-dimensional art by producing sculptures (both figurative and abstract) in a variety of media. Contemporary movements in sculpture are examined through slide lectures and attendance at visiting artist lectures and visits to exhibitions. 3 credits

ARST 21101  Ceramics I
BFA Core Option
01 William Kremer  T/R  09:30-12:15  Riley 122
02 Chad Hartwig  M/W/F  08:30-10:25  Riley 122
03 Jessica Zekus  M/W/F  01:55-03:50  Riley 122
04 Nick Roudebusch  M/W/F  10:40-12:35  Riley 122
Fulfills Fine Arts Requirement
MATERIALS FEE
This course examines basic techniques of wheel-thrown and hand-built clay structures for sculpture and pottery. 3 credits

ARST 21301  Painting I
BA/BFA Core Option
01 Maria Tomasula  T/R  09:30-12:15  Riley 309
02 Jason Lahr  M/W  08:30-11:30  Riley 309
Fulfills Fine Arts Requirement
MATERIALS FEE
This course is an introduction to oil painting techniques and to stretcher and canvas preparation. The emphasis is on finding a personal direction. 3 credits

ARST 21303  Watercolor I
Martin Nguyen  T/R  12:30-03:15  Riley 300
Fulfills Fine Arts Requirement
MATERIALS FEE
This course is an introduction to the watercolor medium and deals with a variety of methods, materials, and techniques (both realistic and abstract) with special emphasis on color and composition. 3 credits
ARST 21401  Photography I
BFA Core Option
01 Christine Lenzen  T/R  12:30-03:15  Riley 201
02 Matt Bean  M/W  11:45-2:45  Riley 201
03 Pavel Romaniko  M/W  08:30-11:30  Riley 201
*Fulfills Fine Arts Requirement
Open to juniors, sophomores, or freshmen.
MATERIALS FEE  This course is an introduction to the theory and practice of still photography. It is designed for all students interested in developing their photographic skills and serves as the entry-level sequence for the photo major in studio art. The course will focus on the use of digital cameras, film scanning and high quality inkjet printing. Presentations cover historical and contemporary approaches to the medium. Creative assignments encourage students to begin discovering their individual strengths and interests in the medium. A digital SLR with manual focus and exposure controls or an optional 35mm film camera is required. Film will be scanned and converted to digital files. Software is taught on the Apple platform. Offered every semester. 3 credits

ARST 21501  Silkscreen I
Justin Barfield  M/W  08:30-11:30  Riley 316
*Fulfills Fine Arts Requirement
MATERIALS FEE  This course is an introduction to stencil processes & printing. Hand-drawn & photographic stencil-making techniques are explored. Mono printing and discovery of unique aspects of serigraphy are encouraged. Emphasis is on exploration of color and development of student's ideas and methodologies. 3 credits

ARST 21504  Alternative Relief Printmaking
Ben Good  T/R  12:30-03:15  Riley 316
*MATERIALS FEE  This course investigates optional methods for making relief prints in conjunction with traditional forms of relief printmaking. There will be a strong emphasis on experimentation and singular impressions. 3 credits

ARST 21506  Relief Printing: Studio Class
Joseph Segura  T/R  03:30-06:15  Riley 316
*Fulfills Fine Arts Requirement
MATERIALS FEE  Students will learn the technical skills associated with relief printmaking processes such as linocut, woodcut, and wood engraving. There will be a historical component where students will learn the essential history of early relief printmaking thru to contemporary uses of the process. Students will also take part in critical analysis of artwork produced for this class. 3 credits

ARST 21508  Experimental Printmaking
Jean Dibble  M/W  11:45-02:45  Riley 316
*Fulfills Fine Arts Requirement
Materials Fee  This course is designed to introduce the student to the unique ways prints can be though of. Prints can be produced traditionally or can be made using alternative techniques. Prints can be 2-dimensional or constructed as 3-dimensional installations. This class will cover several different approaches to using print as a method to communicate, inform, and experience. 3 credits
ARST 21602  Wood Sculpture  
Benjamin Funke T/R 12:30-03:15 Riley 114  
Fulfills Fine Arts Requirement  
Open to all students. MATERIALS FEE  
This course uses wood as a primary medium. Emphasis is placed on individual concept & design. Students learn the use of hand and power tools as well as techniques of joining, laminating, fabricating, and carving. 3 credits

ARST 21603  Metal Foundry  
01 Garrett Krueger T/R 03:30-06:15 Riley 101  
Fulfills Fine Arts Requirement  
Open to all students. MATERIALS FEE  
The course focuses on work in cast aluminum and cast bronze sculptures. Students learn basic welding techniques using oxygen and acetylene, arc and heliarc welding. Mold making, work in wax, and metal finishing techniques are also explored. 3 credits

ARST 21604  Metal Sculpture I  
01 Austin Collins T/R 09:30-12:15 Riley 101  
Fulfills Fine Arts Requirement  
Open to all students. MATERIALS FEE  
Metal is the medium of choice in this course designed to explore three-dimensional design with a variety of projects grounded in historical precedents. Students become familiar with as many metalworking techniques as time and safety allow, such as gas and arc welding, basic forge work, and several methods of piercing, cutting, and alternative joinery. 3 credits

ARST 31102  Ceramics II  
William Kremer T/R 03:30-06:15 Riley 122  
Fulfills Fine Arts Requirement  
Prerequisite: Ceramics I. MATERIALS FEE  
This course explores advanced processes in clay for pottery & sculpture plus techniques of glazing. 3 credits

ARST 31403 / 61403  Moving Media  
R. Gray / P. Romaniko T/R 09:30-12:15 Riley 207  
Fulfills Fine Arts Requirement  
Pre-requisite ARST 21401 Photo. I MATERIALS FEE  
This is an introductory course creating time-based projects using digital still cameras, video cameras and video editing software. Students will work with their own photographs, video footage and recorded sound to create works that challenge the boundaries of these media. The five assignments will explore a variety of technical approaches and media styles including montage, non-narrative, sound-works and installation works. This course is useful for anyone wanting to work with video for artwork, websites or to expand career options. There will be a public screening of final projects at the end of the semester. 3 credits

ARST 31405  Photography II: Digital Workshop  
Richard Gray T/R 03:30-06:15 Riley 207  
Fulfills Fine Arts Requirement  
Prerequisite. Photography I. MATERIALS FEE  
This is a level II course in the photography sequence and builds upon the creative and technical experiences gained in Photography I. Advanced Photoshop skills and color image-making will be emphasized. Presentations, assignments and critiques will help students continue defining their creative voice, areas of interest and technical expertise. A digital SLR with manual focus and exposure controls or an optional 35mm film camera is needed. The department has a limited number of cameras students may use to complete projects. Software is taught on the Apple platform. Offered every year. 3 credits
ARST 31502 Poster Shop
Jean Dibble M/W 03:00-06:00 Riley 316
*Fulfills Fine Arts Requirement*
MATERIALS FEE Students will create posters and broadsides using relief, silkscreen and inkjet printing. These media offer powerful imaging techniques that range from hand-drawn/cut stencils to digital impressions. A variety of surfaces and applications will be explored. Art historical sources such as propaganda and political posters, concert promotions and urban graphics will propel creative projects. 3 credits

ARST 31606 Sculpture II
Austin Collins, CSC TBA RILY 101
Pre-requisite (any one of the following): ARST 11601, ARST 21602, ARST 21603, ARST 21604. This course is designed for independent research. Sculptural projects will be self-directed with group critiques.

ARST 41203 Figure Drawing, Multilevel
Jason Lahr M/W 11:45-2:45 Riley 310
*Fulfills Fine Arts Requirement*
Open to all students. MATERIALS FEE The emphasis is on drawing in all its aspects: materials, methods, techniques, composition, design, and personal expression. The human figure is the subject matter. While anatomy is studied, the course is not an anatomy class. Male and female models, clothed and nude, are used. 3 credits

ARST 41307 Painting, Multilevel
Maria Tomasula T/R 12:30-03:15 Riley 309
*Fulfills Fine Arts Requirement*
MATERIALS FEE This course extends and develops the skills and concepts initiated in Painting I. Students are engaged in projects that allow them to hone their technical skills while they define and develop their individual concerns as well as the formal means through which to communicate those concerns. 3 credits

ARST 41504 Alternative Relief Printmaking
Ben Good T/R 12:30-03:15 Riley 316
MATERIALS FEE This course investigates optional methods for making relief prints in conjunction with traditional forms of relief printmaking. There is a strong emphasis on experimentation and singular impressions. This course may be repeated for credit. 3 credits

ARST 43702 B.F.A. Seminar
Austin Collins TBA TBA Riley 200
BFA Core B.F.A. majors only. Required of all BFA studio and design majors.
This 2-credit course is designed to broaden the context of the student's chosen major in the department by introducing the student to alternative and integrated points of view from all areas of study that are represented by the studio and design field. This course will help first semester senior BFA majors to orient toward their chosen direction and project for the BFA thesis. Critical writing and directed readings will be assigned throughout the semester. Slide lectures, visiting artist interviews, gallery visits, student presentations, portfolio preparation and graduate school application procedures will supplement the course.

ARST 48X03 BFA Thesis
BFA majors. Prerequisite: B.F.A. Candidacy.
The B.F.A. Thesis is defined by an independent thesis project, continuing for two semesters during the senior year. The B.F.A. Thesis is a personal visual statement that is the culmination of a student's collective development within the department. The B.F.A. Thesis can be the extension of an ongoing body of work or a defining project. The thesis project is supported by a written statement defining the project, which is due at the end of the first senior semester. The thesis project culminates in the second senior semester with a B.F.A. Thesis Exhibition. The B.F.A. Thesis student signs up with a faculty member working in the student's area of interest, who serves as an advisor for the thesis project.