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## ART STUDIO COURSES

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### ARST 10100 2-D Foundations

BA/BFA Core

<b>01 Justin Barfield</b>	<b>M/W</b>	<b>11:00-01:45</b>	<b>RILY 301</b>
<b>02 Emily Beck</b>	<b>T/R</b>	<b>09:30-12:15</b>	<b>RILY 301</b>
<b>03 Justin Barfield</b>	<b>M/W</b>	<b>08:00-10:45</b>	<b>RILY 301</b>

**MATERIALS FEE**

The fundamentals of two-dimensional design consist of the strategies and tools an artist or designer uses to organize visual images, colors, and content into a unified and dynamic composition. Students will identify design strategies and visual vocabularies, research the history of their usage and recognize their contemporary applications. Through project-based work using traditional and digital mediums and techniques, students will explore contemporary approaches to idea conception, critical thinking, and problem solving. 2D Foundations is for students entering the art and design programs to provide the foundation of personal creative practices for visual communication, conceptualization, process and technique that will continue to evolve and refine in upper level studio and design courses. 3 credits

### ARST 10201 Drawing I

BA/BFA Core

<b>01 Laura Lemna</b>	<b>M/W/F</b>	<b>10:30-12:25</b>	<b>Riley 300</b>
<b>02 TBD</b>	<b>T/R</b>	<b>12:30-03:15</b>	<b>Riley 300</b>
<b>03 Austin Brady</b>	<b>M/W/F</b>	<b>12:50-02:50</b>	<b>Riley 300</b>

**MATERIALS FEE** This course deals with form depiction in its many aspects and modes, and is intended for beginning students as well as advanced students who need additional experience in drawing. 3 credits

### ARST 10601 3-D Foundations - Basic Sculpture

BA/BFA Core

<b>01 Leticia Bajuyo</b>	<b>T/R</b>	<b>03:30-06:20</b>	<b>Riley 108A</b>
<b>02 Emily Beck</b>	<b>T/R</b>	<b>12:30-03:15</b>	<b>Riley 108A</b>
<b>03 Justin Barfield</b>	<b>M/W</b>	<b>02:00-04:45</b>	<b>RILY 108A</b>

**MATERIALS FEE** The fundamentals of three-dimensional design consist of the strategies and tools an artist or designer uses to generate ideas for and execution of form in space. Through research, conceptualization and production students discover the power of making sculptural objects- how they function or change function, how they make a viewer move through and engage a space, how they transform ordinary objects into the extraordinary, and transform perception and environment. Students will create projects using a variety of traditional and contemporary sculptural mediums, techniques, and tools and be exposed to industrial applications and visual vocabularies. 3D Foundations is for students entering the art and design program to provide the foundation of personal creative practices for visual communication, conceptualization, process and technique that will continue to evolve and refine in upper level studio and design courses. 3 credits

### ARST 20101 Ceramics I

<b>01 William Kremer</b>	<b>T/R</b>	<b>09:30-12:15</b>	<b>Riley 122</b>
<b>02 Laura Thompson</b>	<b>M/W/F</b>	<b>10:30-12:25</b>	<b>Riley 122</b>

**03 Mitch Springer** M/W/F 12:50-02:50 Riley 122  
**04 Zach Tate** M/W/F 08:20-10:15 Riley 122  
MATERIALS FEE This course examines basic techniques of wheel-thrown and hand-built clay structures for sculpture and pottery. 3 credits

**ARST 20301 Painting I**

**01 Martin Lam Nguyen** T/R 12:30-03:15 Riley 309  
**02 Jason Lahr** M/W 02:00-04:45 Riley 309  
MATERIALS FEE This course is an introduction to oil painting techniques and to stretcher and canvas preparation. The emphasis is on finding a personal direction. 3 credits

**ARST 20303 - Watercolor I**

**Martin Lam Nguyen** T/R 09:30-12:15 Riley 300  
MATERIALS FEE Open to all students. This course is an introduction to the watercolor medium and deals with a variety of methods, materials, and techniques (both realistic and abstract) with special emphasis on color and composition. 3 credits

**ARST 20401 Photography I**

**BA Core Option/BFA Core**

**01 Martina Lopez** M/W 11:00-01:45 Riley 201  
**02 Justin Trupiano** M/W/F 03:30-05:30 Riley 201  
**03 Lynette McCarthy** T/R 03:30-06:20 Riley 201

*Open to junior or sophomore majors and freshmen intended majors.* MATERIALS FEE

This course is an introduction to the tools, materials, and processes of black and white photography. Lectures and demonstrations expose students to both traditional and contemporary practices in photography. Critiques of ongoing work encourage students to begin discovering and developing their individual strengths and interests in the medium. A 35mm camera with manual shutter speed and "F" stop is needed. 3 credits

**ARST 20501 Silkscreen I**

**01 Elena Smyrniotis** T/R 09:30-12:15 Riley 316  
MATERIALS FEE This course is an introduction to stencil processes & printing. Hand-drawn & photographic stencil-making techniques are explored. Mono-printing & discovery of unique aspects of serigraphy are encouraged. Emphasis is on exploration of color and development of student's ideas and methodologies. 3 credits

**ARST 20505 Artists Books and Papermaking**

**Jean Dibble** M/W 02:00-04:45 Riley 316  
MATERIALS FEE This introductory course explores the making of artists' books and papermaking. Students learn basic bookbinding techniques for books and printing techniques for postcards and posters. They also learn how to make hand-made papers. Part of the focus is on historical books, as well as on what contemporary artists are doing with books. 3 credits

**ARST 20506 Relief Printing: Studio Class**

**Heather Parrish** T/R 12:30-03:15 Riley 316  
MATERIALS FEE In this course students will be introduced to relief printmaking processes, learning traditional techniques of carving and printing both wood and linoleum relief blocks. The contemporary approaches to relief processes through digital media experimentation via inkjet

printers, a laser cutter, or a CNC router will be introduced. The course will be administered through lecture, process demos, in class work time, and peer/individual critiques. 3 credits

**ARST 20602 Wood Sculpture**

**Timothy Neill** M/W/F **10:30-12:25** **Riley 108A**

*Open to all students.* MATERIALS FEE This course uses wood as a primary medium. Emphasis is placed on individual concept and design. Students learn the use of hand and power tools as well as techniques of joining, laminating, fabricating, and carving. 3 credits

**ARST 20603 Metal Foundry**

**Robin Baker** T/R **03:30-06:20** **Riley 108A**

*Open to all students.* MATERIALS FEE The course focuses on work in cast aluminum and cast bronze sculptures. Students learn basic welding techniques using oxygen and acetylene, arc and heliarc welding. Mold making, work in wax, and metal finishing techniques are also explored. 3 credits

**ARST 20604 Metal Sculpture I**

**01 Austin Collins** T/R **09:30-12:15** **Riley 108A**

*Open to all students.* MATERIALS FEE Metal is the medium of choice in this course designed to explore three-dimensional design with a variety of projects grounded in historical precedents. Students become familiar with as many metalworking techniques as time and safety allow, such as gas and arc welding, basic forge work, and several methods of piercing, cutting, and alternative joinery. 3 credits

**ARST 30102 Ceramics II**

**William Kremer** T/R **03:30-06:20** **Riley 122**

*Prerequisite: Ceramics I.* MATERIALS FEE

This course explores advanced processes in clay for pottery & sculpture plus techniques of glazing.

**ARST 30402 Extreme Photography**

**R.Gray/Z.Norman** T/R **09:30-12:15** **Riley 201**

Today's innovative technologies offer photographers exciting new ways to capture the world we live in. *Extreme Photography* is a course that will explore several exciting image-making technologies that produce creative still photography and video. Photographic projects include web-based interactive panoramas, GoPro action video, and aerial drone-based photography. Additional assignments that explore high dynamic range (HDR) and time-lapse photography are planned.

The course will also include presentations and discussions about the creative and commercial applications of these technologies and the impact they are having on media and culture. Students who do not meet the prerequisite will need to demonstrate equivalent knowledge with digital cameras and workflow to be allowed enrollment in the course. 3 credits

**ARST 30405 Photography II: Digital Workshop**

**Martina Lopez** T/R **12:30-03:15** **Riley 201**

*Pre-requisite ARST 21401 Photo. I* MATERIALS FEE

This is a level II course in the photography sequence and builds upon the experiences gained in Photography I. Digital constructions, Photoshop software techniques, studio lighting and time-based projects are explored. Presentations, assignments and critiques promote visual and technical skill building, helping students continue defining their creative interest and technical expertise. A digital

SLR with manual focus and exposure controls is required; or, students may check out departmental cameras to complete assignments. A portable hard drive compatible with the Apple OS platform is required for storing personal files. Course is taught on the Apple OS platform. 3 credits

**ARST 30502 Poster Shop**

**Jean Dibble** M/W 11:00-01:45 **Riley 316**

MATERIALS FEE

Students will create posters and broadsides using relief, silkscreen and inkjet printing. These media offer powerful imaging techniques that range from hand-drawn/cut stencils to digital impressions. A variety of surfaces and applications will be explored. Art historical sources such as propaganda and political posters, concert promotions and urban graphics will propel creative projects. 3 credits

**ARST 30606 Sculpture II**

**Leticia Bajuyo** T/R 12:30-03:15 **Riley 108A**

*Open to all students.* MATERIALS FEE

This course is designed for independent research. There will be four sculptural projects. Each completed project will be followed with group critiques. One of the following courses will be a prerequisite for this course; metal sculpture, foundry, wood sculpture 3-D foundation studies. 3 credits

**ARST 40203 Figure Drawing, Multilevel**

**BFA Core**

**TBD** M/W 02:00-04:45 **Riley 310**

*Open to all students.* MATERIALS FEE

The emphasis is on drawing in all its aspects: materials, methods, techniques, composition, design, and personal expression. The human figure is the subject matter. While anatomy is studied, the course is not an anatomy class. Male and female models, clothed and nude, are used. 3 credits

**ARST 40308 - Multilevel Painting and Drawing**

**Jason Lahr** M/W 11:00-01:45 **Riley 309**

Painting and drawing are the most direct means of visual expression that contemporary artists employ to articulate their concerns. This course extends and develops the skills and concepts initiated in Painting 1 and/or Drawing 1. Students are engaged in projects that allow them to hone their technical skills while they define and develop their individual concerns as well as the formal means through which to communicate them. 3 credits

**ARST 43701 Senior Seminar**

**BFA Core**

**Elyse Speaks** M/W 09:30-10:45 **Riley 200**

Required for senior BFA students; open to seniors registered for BA Thesis. By permission for non-thesis senior BA students. The course will focus on creating a dialogue across disciplines and introducing contemporary issues and practices in art, art criticism, and design. Thematic topics will be introduced in order to present alternative and integrated points of view from all areas of study represented by the art history, studio, and design fields. Critical writing and directed readings will be assigned throughout the semester. A focus on research approaches, exhibitions, and curatorial practices will be central to our approach to the various areas. Lectures, visiting artist interviews, gallery visits, and student presentations will be components of the course. 3 credits

**ARST 63250 Painting/Printmaking Graduate Seminar**

**Ptg./Prtmkg. Area** Tuesdays only 04:00-5:00 PM **Riley 316**

*Graduate majors only* Required of all MFA candidates each semester. This team-taught seminar/critique meets each week to critique ongoing graduate student work and to discuss issues related to contemporary art practice. 1 credit

**ARST 63450 Photography Graduate Seminar**

**Photo Area**                      **Wednesdays only**      **02:00-03:00 PM**                      **Riley 201**

*Graduate majors only* Required of all MFA candidates each semester. A team-taught seminar/critique that brings together all the photography faculty and graduate students in a weekly dialogue focusing on issues in contemporary art as they relate to student research. This course is required of all photography candidates each semester leading to and including the M.F.A. thesis year. 1 credit

**ARST 63650 Ceramic/Sculpture Grad. Seminar**

**A. Collins, W. Kremer**                      **Mondays only**                      **04:00-05:00 PM**                      **Riley 108A**

*Graduate majors only* - This is a course required of all ceramic and sculpture MFA candidates during each semester leading to & including the MFA thesis year. This team-taught seminar brings together all of the ceramic and sculpture faculty and graduate students in a weekly dialogue focusing on contemporary issues as they pertain to student research. Discussions originating from directed readings, art criticism and methods of conceptual presentation will address pertinent issues that help guide graduate students through the MFA program. 1 credit