
SUMMER 2018 COURSES 06/17/2018 – 07/26/2018

ARST 11201 - Drawing I

Lucas Korte 12:30-04:45 MTW Riley 300
MATERIALS FEE This course deals with form depiction in its many aspects and modes and is intended for beginning students as well as advanced students who need additional experience in drawing. 3 credits

ARST 20401 - Photography I

Sarah Fahling 08:00-12:15 MTW Riley 201
MATERIALS FEE This course is an introduction to the theory and practice of still photography. It is designed for all students interested in developing their photographic skills and also serves as the entry-level sequence for the photo major in studio art. The course is based on the use of digital cameras. Adobe Lightroom software and professional quality inkjet printing. Creative assignments introduce students to various thematic approaches including documentary work and portraits. Presentations cover both historical and contemporary approaches to the medium. A digital SLR camera with manual controls is highly recommended; or students may check out departmental cameras to complete assignments. A portable hard drive compatible with the Apple OS platform is required for storing personal files. 3 credits

ARST 20602 Wood Sculpture

Steven Lemke 08:00-12:15 MTW Riley 108A
MATERIALS FEE This course uses wood as a primary medium. Emphasis is placed on individual concept and design. Students learn the use of hand and power tools as well as techniques of joining, laminating, fabricating, & carving. 3 credits

ARST 30101 - Multilevel Ceramics

Jennifer Dwyer 12:30-04:45 PM MWF Riley 122
MATERIALS FEE In this multi-level class, you will become involved with the creative process of art through the medium of clay. Beginning & advanced techniques will be explored as you learn to produce pottery and sculptural forms in a variety of methods including hand building and wheel throwing. A basic understanding of clay and glaze composition along with firing methods will also be addressed. The goal of this course is for you to become familiar with the elements of art & the

principles of design, to use these consciously in an attempt to refine your aesthetic sensibilities, and further your understanding of art. The major benefit in taking our summer course lies in the intensive nature of its structure. Meeting three days in a row each week for seven weeks affords a momentum and focus not easily realized in regular semesters. Tools, clay & glazes are included in the lab fee. 3 credits

DESN 20200 - ID: Rapid Visualization

Hector Silva 12:30-04:45 TWR W. Lake 224
MATERIALS FEE. This cross-disciplinary course in rapid sketching and rendering technique serves studio art, design, and architecture students. The course is intended for students entering studio practice for the first time as well as for advanced students who wish to deepen their visualization & illustration skills. 3 credits

DESN 20203 – Design Matters

Ann-Marie Conrado 09:00-12:15 TWR WLH 226
MATERIALS FEE. Design has come more and more to describe not only the development of objects but the process by which one shapes the interactions and experiences of people with the systems, services and organizations around us. A deeply human-centered approach to problem solving, design thinking is centered around identifying and reframing complex problems, and solving them through a more creative, iterative and hands-on approach. This course will follow a series of overlapping modules that will introduce the student to the various steps employed in the design thinking process and becoming familiar with the tools and methodologies used. The course will feature a hybrid seminar format with lectures and case studies followed by hands-on exercises and practical applications of the theories in the form of team projects. Students will be able to apply this methodology to problems of a variety of disciplines from science and engineering to business and the liberal arts. The course is the gateway for the Collaborative Innovation minor. 3 credits