

# DEPARTMENT OF ART, ART HISTORY & DESIGN

BACHELOR OF FINE ARTS | VISUAL COMMUNICATION DESIGN

NAME:

NDID#:

GRAD DATE:

First
Middle
Last  

Initial

**BFA Requirements | 66 hours**

Art History \_\_\_\_\_

Art History \_\_\_\_\_

Art History \_\_\_\_\_

Drawing I \_\_\_\_\_

2D Foundations \_\_\_\_\_

3D Foundations \_\_\_\_\_

Photo I \_\_\_\_\_

Figure Drawing or Advanced Vis \_\_\_\_\_

VCD 1 \_\_\_\_\_

VCD Elective 20000+ \_\_\_\_\_

VCD Elective 20000+ \_\_\_\_\_

VCD Elective 30000+ \_\_\_\_\_

VCD Elective 40000+ \_\_\_\_\_

Studio or Design Elective \_\_\_\_\_

Studio or Design Elective \_\_\_\_\_

Studio or Design Elective- 2D \_\_\_\_\_

Studio or Design Elective- 3D \_\_\_\_\_

Department Elective \_\_\_\_\_

Senior Seminar \_\_\_\_\_

BFA Thesis (3 Cr. Fall) \_\_\_\_\_

BFA Thesis (6 Cr. Spring) \_\_\_\_\_

NOTES:

FRESHMAN	fall 20			spring 20
Summer				
TOTAL				
SOPHOMORE	fall 20			spring 20
Summer				
TOTAL				
JUNIOR	fall 20			spring 20
Summer				
TOTAL				
SENIOR	fall 20			spring 20
Summer				
TOTAL				
5th YEAR	fall 20			spring 20
TOTAL				

Advisor's Name:

Advising Date:

## VISUAL COMMUNICATION DESIGN: BFA SUGGESTED SCHEDULE OF COURSES FOR 66 CREDIT HOURS

**REQUIREMENT:** At the end of the fourth year, minimum of 3.25 GPA in major courses to be accepted as candidates for the BFA degree.

	SEMESTER 1	SEMESTER 2
<b>YEAR 1</b>	<p><b>Take One or Two</b></p> <ul style="list-style-type: none"> <li>• 2D Foundations [ARST 10100]</li> <li>• 3D Foundations [ARST 10601]</li> <li>• Drawing [ARST 10201]</li> </ul>	<p><b>Take One or Two</b></p> <ul style="list-style-type: none"> <li>• 2D Foundations [ARST 10100]</li> <li>• 3D Foundations [ARST 10601]</li> <li>• Drawing [ARST 10201]</li> <li>• VCD 1 [DESN 20101]</li> </ul>
	SEMESTER 3	SEMESTER 4
<b>YEAR 2</b>	<p><b>Take Three</b></p> <ul style="list-style-type: none"> <li>• 2D Foundations [ARST 10100]</li> <li>• Drawing [ARST 10201]</li> <li>• 3D Foundations [ARST 10601]</li> <li>• VCD 1 [DESN 20101]</li> <li>• VCD course levels 20,000/30,000/40,000</li> <li>• Art History</li> <li>• Studio or Design Elective</li> </ul>	<p><b>Take Three</b></p> <ul style="list-style-type: none"> <li>• VCD course levels 20,000/30,000/40,000</li> <li>• 2D Foundations [ARST 10100]</li> <li>• 3D Foundations [ARST 10601]</li> <li>• Studio or Design Elective</li> <li>• Photo I [ARST 20401]</li> <li>• Art History</li> </ul>
	SEMESTER 5	SEMESTER 6
<b>YEAR 3</b>	<p><b>Take Three</b></p> <ul style="list-style-type: none"> <li>• VCD course levels 20,000/30,000/40,000</li> <li>• 2D or 3D Elective</li> <li>• Art History</li> <li>• Fig. Drawing [ARST 40203]/ Adv. Vis [DESN 30131]</li> <li>• Photo I [ARST 20401]</li> </ul>	<p><b>Take Two or Three (2 only if Abroad)</b></p> <ul style="list-style-type: none"> <li>• VCD course levels 20,000/30,000/40,000</li> <li>• Studio or Design Elective</li> <li>• Art History</li> <li>• Department Elective</li> </ul>
	SEMESTER 7	SEMESTER 8
<b>YEAR 4</b>	<p><b>Take Three</b></p> <ul style="list-style-type: none"> <li>• <b>BFA Thesis (3 credits)</b></li> <li>• <b>Senior Seminar [ARST 43703]</b></li> <li>• VCD course levels 20,000/30,000/40,000</li> <li>• 2D or 3D Elective</li> <li>• Fig. Drawing [ARST 40203]/ Adv. Vis [DESN 30131]</li> </ul>	<p><b>Take Three (12 credit hours total)</b></p> <ul style="list-style-type: none"> <li>• <b>BFA Honors Thesis (6 Credits)</b></li> <li>• VCD course levels 20,000/30,000/40,000</li> <li>• Art History or Elective</li> <li>• Department Elective</li> </ul>

**INTERNSHIPS:** You must get pre-approval from a faculty advisor and the DUS as well as enroll in an internship course before the internships begins. For an unpaid internship you can get up to 3 credits. Internships can be done during a semester or during the summer. The internship form is available online or you can pick up a copy in the main office (306 Riley Hall). For unpaid internships there are grants through College of Arts and Letters, and the Department of Art, Art History and Design that you can apply for.

**STUDY ABROAD:** We will accept 6 credits toward your major taken from a study abroad program. (Typically, one Elective and one Art History). You must meet with the Office of International Studies and get approval from the DUS before applying. You may take pre-approved courses, or seek out approval for any courses you take abroad that count towards your major.

## VISUAL COMMUNICATION DESIGN: BFA

### SUGGESTED COURSES & ELECTIVES BASED ON AREA OF INTEREST

Areas of Interest	AREA of CONCENTRATION	COMPLEMENTARY ELECTIVES
	<p><b>DESIGN &amp; INNOVATION for SOCIETY</b></p> <ul style="list-style-type: none"> <li>• VCD 1 Fundamentals of Design</li> <li>• VCD 2 Typography</li> <li>• VCD 7 Interaction Design</li> <li>• VCD 8 Social Design</li> <li>• VCD 10 Visualization of Data</li> </ul>	<p>DESN 30210: Design Research Practices</p> <p>DESN 20203: Design Matters</p> <p>ARST 20501: Silkscreen I</p> <p>ARST 20502: Printmaking 101</p> <p>ARST 20401: Photo 1</p> <p>ARST 20602: Wood Sculpture</p> <p>ARST 40203: Installation Art: Space/Environment</p> <p>ARST 20101: Ceramics I</p>

Areas of Interest	AREA of CONCENTRATION	COMPLEMENTARY ELECTIVES
	<p><b>BRANDING &amp; MARKETING</b></p> <ul style="list-style-type: none"> <li>• VCD 1 Fundamentals of Design</li> <li>• VCD 2 Typography</li> <li>• VCD 3 Digital Media Design</li> <li>• VCD 4 Brand/Identity Systems</li> <li>• VCD 5 Scale Graphics</li> <li>• VCD 6 Motion Design</li> <li>• VCD 9 Professional Practice:Packaging Design</li> </ul>	<p>DESN 20200: ID: Rapid Visualization</p> <p>DESN 20210: Digital Solid Modeling</p> <p>DESN 30210: Design Research Practices</p> <p>DESN 30208: 3D Digital Production</p> <p>ARST 20401: Photo 1</p> <p>ARST 20502: Printmaking 101</p> <p>ARST 20505: Artists' Books</p> <p>ARST 20602: Wood Sculpture</p> <p>ARST 40203: Mixed Media Sculpture</p> <p>ARST 20101: Ceramics I</p>

Areas of Interest	AREA of CONCENTRATION	COMPLEMENTARY ELECTIVES
	<p><b>UX/UI DIGITAL DESIGN</b></p> <ul style="list-style-type: none"> <li>• VCD 1 Fundamentals of Design</li> <li>• VCD 2 Typography</li> <li>• VCD 3 Digital Media Design</li> <li>• VCD 4 Brand/Identity Systems</li> <li>• VCD 6 Motion Design</li> <li>• VCD 7 Interaction Design</li> <li>• VCD 10 Visualization of Data</li> </ul>	<p>DESN 20200: ID: Rapid Visualization</p> <p>DESN 30210: Design Research Practices</p> <p>DESN 30208: 3D Digital Production</p> <p>DESN 31190: Programming for Video Game Dev.</p> <p>DESN 40655: Tech. Concepts for Visual FX</p> <p>ARST 20303: Watercolor</p> <p>ARST 20301: Painting I</p> <p>ARST 40203: Figure Drawing</p> <p>ARST 30110: Experiments in Narrative</p>

#### VCD COURSES

#### OFFERED

DESN 20101	VCD 1 Fundamentals of Design	Spring/Fall
DESN 20115	VCD 2 Typography	Spring/Fall
DESN 20120	VCD 3 Digital Media Design	Spring/Fall
DESN 30101	VCD 4 Brand/Identity Systems	Fall
DESN 30111	VCD 5 Scale Graphics	Fall
DESN 30131	VCD 6 Motion Design	Spring
DESN 30140	VCD 7 Interaction Design	Spring/Fall
DESN 40100	VCD 8 Social Design	Spring
DESN 40101	VCD 9 Prof. Practice: Packaging Design	Fall
DESN 40120	VCD 10 Visualization of Data	Spring