
ART HISTORY COURSES

ARHI 13182 01 Fine Arts University Seminar: Art of the Twelfth-Century Renaissance?

Danielle Joyner **11:00-12:15** **T/R** **OSHA 107**

First Year Students only

The twelfth century in Europe was a time of tremendous change. With monastic reform and urbanization, the crusades and the birth of universities, flying buttresses and persuasive paintings, the twelfth century truly earned the title of Renaissance. Or did it? This class will examine the labels of "Middle Ages," "Renaissance," and "Renascence" as they occur in scholarship, and determine for ourselves just how to characterize the art, architecture, and writing produced in Europe during this creatively energetic and marvelously innovative century. 3 credits

ARHI 20250 Introduction to Early Christian and Byzantine Art

Charles Barber **01:30-02:45** **M/W** **OSHA 106**

Fulfills Fine Arts Requirement

This course will introduce students to the visual arts of the period ca. AD 200 to ca. AD 1600. Our work will take us from the first fashioning of an identifiable Christian art through to the remarkable poetics of Late Byzantine painting. In so doing, the student will be introduced to the full array of issues that arise around the question of there being a Christian art. Working from individual objects and texts, we will construct a variety of narratives that will reveal a vital, complex, and rich culture that, in a continuing tradition, has done so much to shape the visual imagination of Christianity. 3 credits

ARHI 20300 Introduction to Renaissance Art

Charles Rosenberg **09:30-10:45** **T/R** **OSHA 106**

Fulfills Fine Arts Requirement

This course will survey the major trends in the art of Italy and northern Europe from roughly 1300 to 1575. It will concentrate on such major figures as Giotto, Donatello, Masaccio, Botticelli, Raphael, Michelangelo, and Titian in Italy, and the Limbourg Brothers, Jan van Eyck, Rogier van der Weyden, Hieronymus Bosch, Albrecht Durer, Mathias Grunewald, and Pieter Brueghel in the north. It will consider such themes as artistic production and technique, public and private spirituality, naturalism, narrative, and the changing status of the artist. 3 credits

ARHI 20440 01/02 Intro. to 20th Century Art

Gabrielle Gopinath **11:00-12:15** **T/R** **OSHA 106**

Fulfills Fine Arts Requirement

This course will introduce students to major developments in 20th-century art, primarily in Europe and the United States. Emphasis will be placed on modernist and avant-garde practices and their relevance for art up to the present. The first half of the course will trace Modernism's unfolding in the avant-garde practices of the late-nineteenth and early twentieth centuries, ending with Modernism's eventual destruction in the authoritarian politics of the thirties, of World War II and the Holocaust. The second half of the course will address art production after this chasm: the neo-avant-gardes in Europe and the United States will be considered in their attempts to construct continuity and repetitions of the heroic modernist legacies of the past. Among the movements analyzed: Cubism, Dada and Surrealism, Russian Constructivism, Abstract Expressionism, Pop Art, Minimalism, and Conceptual Art. 3 credits

ARHI 30120/60120 Greek Art and Architecture

Robin Rhodes **12:30-01:45** **T/R** **OSHA 107**

Fulfills Fine Arts Requirement

Open to all students. This course analyzes and traces the development of Greek architecture, painting, and sculpture in the historical period, from the eighth through the second centuries BC, with some consideration of prehistoric Greek forebears of the Mycenaean Age. Particular emphasis is placed upon monumental art, its historical and cultural contexts, and how it reflects changing attitudes towards the gods, human achievement, and the relationship between the divine and the human. 3 credits

ARHI 30250/60250 Gothic Art and Architecture**Danielle Joyner****02:00-03:15****T/R****OSHA 107***Fulfills Fine Arts Requirement*

The first monument definitively labeled as “Gothic” is the Abbey church at St. Denis, yet no correlating monument or object exists to mark the finale of Gothic art. The term “Gothic” carries a wide range of connotations and it is applied to European art and architecture from the mid-12th century to roughly the 15th century. In examining the architecture, sculpture, manuscripts, metalwork, wall paintings & textiles from these centuries, this class will compare the implications historically ascribed to “Gothic” with the ideas promoted by the cultures & individuals actually creating these objects. Although the focus of this course will be France, comparative material from Germany, England, Austria, & Italy will be included. 3 credits

ARHI 30312/60312 Venetian & Northern Italian Renaissance Art**Robert Coleman****11:45-01:00****M/W****OSHA 106***Fulfills Fine Arts Requirement*

This course focuses on significant artistic developments of the sixteenth century in Venice with brief excursions to Lombardy and Piedmont. Giorgione, Titian, and Palladio, the formulators of the High Renaissance style in Venice, & subsequent artists such as Tintoretto & Veronese are examined. An investigation of the art produced in important provincial and urban centers such as Brescia, Cremona, Milan and Parma also provide insight into the traditions of the local schools & their patronage. 3 credits

ARHI 30530 / GSC 30528 Art, Feminism and Gender since 1960**Elyse Speaks****M/W****3:00-4:15****OSHA 107**

Short Course Description: This course considers issues in contemporary art since the feminist movement took hold in the 1960s and 1970s. In looking at artworks and ideas that precipitated the rise and followed in the wake of feminist art, we will consider such questions as whether or not there is such a thing as “women’s art;” what has constituted an art of resistance; and how art has aided in the renegotiation of questions regarding gender and identity. We will examine theoretical issues concerning the roles that media and spaces have played in the constitution and reconstitution of these concepts, as well as the roles of cultural institutions, film, and advertising. Case studies will focus on women artists, including Martha Rosler, Cindy Sherman, Adrian Piper, Mona Hatoum, Rachel Whiteread, Zoe Leonard, and Doris Salcedo. 3 credits

ARHI 43105/63105 Sem.: Topics in Ancient Art: Athenian Acropolis in Context**Robin Rhodes****3:30-4:45****T/R****OSHA 107***Department Approval – Majors only*

The monumental elaboration of the Athenian Acropolis did not begin with Pericles and Pheidias in the mid-fifth century B.C. Greek monumental art and architecture were spawned in the context of religion, and by the early Archaic period, the Acropolis was the center of Athenian religion; almost immediately, religious awe and piety were expressed in the form of impressive freestanding sculptural dedications and in large and meticulously wrought stone buildings, elaborately decorated with carved and painted designs and, most impressively, with figural relief sculpture. The monuments of the Athenian Acropolis must be understood first in this context --- as the embodiment of religious concepts --- and then in the context of local Athenian history, politics, and culture; finally, they must be fitted into the larger context of Greek art and culture as a whole.

An ultimate goal of the seminar will be to arrive at an understanding of the evolving meaning of the Greek temple and monumental form, and how they find unique expression in the fifth century Acropolis building program of Pericles. Among the themes that will be treated to one degree or another are the relationship between landscape and religious architecture, the humanization of temple divinities, the monumental expression of religious tradition and even specific history, architectural procession and hieratic direction, emblem and narration in architectural sculpture, symbolism and allusion through architectural order, religious revival and archaism, the breaking of architectural and religious canon. Taken together, they constitute the specific architectural narrative of the Periclean Acropolis. 3 credits

ARHI 43340/63340 Sem: Topics in Baroque Art: Art in the Age of Casanova: 18th C. European Art
Robert Coleman **03:00-04:15** **M/W** **OSHA 106**

Department Approval – Majors only

This course investigates various stylistic trends in eighteenth-century art in Italy, France, and England with a focus on the institutionalization of art through the academies. Discussion also centers on classical art theory and its relationship to the academies in light of the social, political, and religious climate of the period. We will also consider the aesthetical, art historical, and social consequences of the writings of Kant, Burke, and Winckelmann. The course begins with the later baroque paintings of Carlo Maratti and his followers, and then moves to subsequent stylistic trends, as neoclassicism, Egyptian revival, and the rococo. Attention is also given to the vedute painters, and such diverse personalities as Piranesi, Mengs, Kauffmann, Tiepolo, Watteau, and Chardin. 3 credits

ARHI 43416/63416 Seminar: Topics in American Art: The First American Avant-Garde
Kathleen Pyne **01:30-02:45** **M/W** **OSHA 107**

Fulfills Fine Arts Requirement

This seminar will focus on the avant-garde that formed in New York in the years 1900-1930. We will begin by examining the idea of the avant-garde, as the avant-garde set itself in relation to middle-class social and aesthetic practices. We will be interested in how these artists tried to develop their projects out of their life practices as much as their studio practices. The seminar will look in depth at how American and European modernists were engaged with models of primitivism, mysticism, the occult, insanity, childhood, the unconscious, the erotic, the mechanical, and the urban, in order to envision radically different ways of experiencing the world. We will consider the works of both significant painters and photographers, and consider the new formal developments in painting as they relate to the recent emergence of photography as a fine art. 3 credits

ARHI 43512/63512 Sem.: Museums & Collecting
Charles Rosenberg **12:30-1:45** **T/R** **OSHA 106**

Fulfills Fine Arts Requirement

This seminar will focus on the history of collecting and the origins and nature of the modern museum. In the course of our discussions we will address a number of issues including, why do people collect; who is the museum's audience; what role does authenticity play in the philosophy of collecting and display; are museums bound rules of public decorum; what impact has the Internet had on art museums and their audiences; and what are the museum's rights and obligations in matters of cultural patrimony. 3 credits

ARHI 43576/63576 Theories of Art
Kathleen Pyne **11:45-01:00** **M/W** **OSHA 107**

Required of all art history first majors.

This seminar is a survey of the historiography of art history with special attention paid to the various types of methodology which have been applied to the analysis of art. Special attention is given to nineteenth-century and twentieth-century art historical methods, including connoisseurship, biography, iconology, psychoanalysis, semiotic, and feminist approaches. 3 credits

ARHI 63570 Graduate Seminar
Gabrielle Gopinath **03:30-6:15 PM** **Thursday only** **OSHA 106**

Permission required

This seminar will ponder how contemporary art engages society, culture, and politics. We will consider a variety of strategies that artists use to investigate topics such as globalization, the privatization of the public sphere, and environmental sustainability. We will examine such phenomena as the rise in collectively-oriented practices and artistic collaborations, the spread of international exhibitions, and "relational" aesthetics. Students should be prepared to do theoretical readings and analytic writing, and to actively participate in class discussion.

ART STUDIO COURSES

ARST 11201 Drawing I

BA/BFA Core

01 Jackson Zorn	04:05-06:00	M/W/F	Riley 300
02 Amanda Joseph	01:55-03:50	M/W/F	Riley 300
03 Martin Nguyen	09:30-12:15	T/R	Riley 300

MATERIALS FEE This course deals with form depiction in its many aspects and modes, and is intended for beginning students as well as advanced students who need additional experience in drawing. 3 credits

ARST 11601 3-D Foundations - Basic Sculpture

BA/BFA Core

01 Molly Morin	03:30-06:15	T/R	Riley 105
01 Molly Morin	12:30-03:15	T/R	Riley 105
02 Kamilah Campbell	08:30-10:25	M/W/F	Riley 105

MATERIALS FEE This required core course for all art majors introduces the student to three-dimensional art by producing sculptures (both figurative and abstract) in a variety of media. Contemporary movements in sculpture are examined through slide lectures and attendance at visiting artist lectures and visits to exhibitions. 3 credits

ARST 21101 Ceramics I

BFA Core Option

01 William Kremer	09:30-12:15	T/R	Riley 122
02 J. Nick Roudebush	10:40-12:35	M/W/F	Riley 122
03 Jessica Zekus	01:55-03:50	M/W/F	Riley 122
04 Stephen Wolochowicz	08:30-10:25	M/W/F	Riley 122

MATERIALS FEE This course examines basic techniques of wheel-thrown and hand-built clay structures for sculpture and pottery. 3 credits

ARST 21301 Painting I

BA/BFA Core Option.

01 TBA	08:30-11:30	M/W	Riley 309
02 Maria Tomasula	09:30-12:15	T/R	Riley 309

MATERIALS FEE This course is an introduction to oil painting techniques and to stretcher and canvas preparation. The emphasis is on finding a personal direction. 3 credits

ARST 21303 Watercolor I

Martin Nguyen	12:30-03:15	T/R	Riley 300
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MATERIALS FEE This course is an introduction to the watercolor medium and deals with a variety of methods, materials, and techniques (both realistic and abstract) with special emphasis on color and composition. 3 credits

ARST 21401 Photography I

BA Core Option/BFA Core

01 Christine Lenzen	03:30-06:15	T/R	Riley 207
02 Martina Lopez	12:30-03:15	T/R	Riley 207
03 Matthew Bean	08:30-11:30	M/W	Riley 207

MATERIALS FEE This course is an introduction to the theory and practice of still photography. It is designed for all students interested in developing their photographic skills and serves as the entry-level sequence for the photo major in studio art. The course will focus on the use of digital cameras, film scanning and high quality inkjet printing. Presentations cover historical and contemporary approaches to the medium. Creative assignments encourage students to begin discovering their individual strengths and interests in the medium. A digital SLR with manual focus and exposure controls or an optional 35mm film camera is required. Film will be scanned and converted to digital files. Software is taught on the Apple platform. 3 credits

ARST 21501 Silkscreen I**BA/BFA Core Option****Justin Barfield****08:30-11:30****M/W****Riley 316**

MATERIALS FEE

This course is an introduction to stencil processes & printing. Hand-drawn & photo-graphic stencil-making techniques are explored. Mono-printing & discovery of unique aspects of serigraphy are encouraged. Emphasis is on exploration of color and development of student's ideas and methodologies. 3 credits

ARST 21503 Etching I**Jean Dibble****11:45-02:45****M/W****Riley 316**

MATERIALS FEE

This basic studio class introduces techniques of intaglio (etching). Students learn basic platemaking and printing techniques. Students will incorporate drawing, digital techniques and color into their prints. Historical and contemporary prints are reviewed. Emphasis is on development of the student's own ideas and methodology. 3 credits

ARST 21505 Artists Books and Papermaking**Jean Dibble****03:00-06:00 PM****M/W****Riley 316***Prerequisite. Any college-level printmaking course.* MATERIALS FEE

This introductory course explores the making of artists' books and papermaking. Students learn basic bookbinding techniques for books and printing techniques for postcards and posters. They also learn how to make hand-made papers. Part of the focus is on historical books, as well as on what contemporary artists are doing with books. 3 credits

ARST 21506 Relief Printing: Studio Class**Benjamin Good****12:30-03:15****T/R****Riley 316**

MATERIALS FEE Students will learn the technical skills associated with relief printmaking processes such as linocut, woodcut, and wood engraving. There will be a historical component where students will learn the essential history of early relief printmaking thru to contemporary uses of the process. Students will also take part in critical analysis of artwork produced for this class. 3 credits

ARST 21602 Wood Sculpture**BFA Core Option****Benjamin Funke****01:55-03:50****M/W/F****Riley 114***Open to all students.* MATERIALS FEE

This course uses wood as a primary medium. Emphasis is placed on individual concept & design. Students learn the use of hand and power tools as well as techniques of joining, laminating, fabricating, and carving. 3 credits

ARST 21603 Metal Foundry**BFA Core Option****Garrett Krueger****10:40-12:35****M/W/F****Riley 101***Open to all students.* MATERIALS FEE

The course focuses on work in cast aluminum and cast bronze sculptures. Students learn basic welding techniques using oxygen and acetylene, arc and heliarc welding. Mold making, work in wax, and metal finishing techniques are also explored. 3 credits

ARST 21604 Metal Sculpture I**BFA Core Option****Austin Collins****09:30-12:15****T/R****Riley 101***Open to all students.* MATERIALS FEE

Metal is the medium of choice in this course designed to explore three-dimensional design with a variety of projects grounded in historical precedents. Students become familiar with as many metalworking techniques as time and safety allow, such as gas and arc welding, basic forge work, and several methods of piercing, cutting, and alternative joinery. 3 credits

ARST 31102 Ceramics II**William Kremer 03:30-06:15 T/R Riley 122***Prerequisite: Ceramics I. MATERIALS FEE*

This course explores advanced processes in clay for pottery & sculpture plus techniques of glazing.

ARST 31315 Scene Design/Techniques for Stage**Marcus Stephens****11:00-12:15****T/R****DPAC B019**

This is a beginner's course in basic scenic design techniques and hand drafting for the stage. This course will take the student through the process of design, from how to read a script, research, presentation, rendering, basic drafting and, if time allows, model building. No previous experience necessary. Offered fall only. Materials fee TBA. 3 credits

ARST 31405 Photography II: Digital Workshop**Richard Gray****09:30-12:15****T/R****Riley 207***Prerequisite: Photography I. MATERIALS FEE*

This is a level II course in the photography sequence and builds upon the experiences gained in Photography I. Color image-making will be emphasized along with moving media projects and digital image constructions. Presentations, assignments and critiques are designed to help students continue defining their artistic voice, areas of creative interest and technical expertise. A digital SLR with manual focus and exposure controls or an optional 35mm film camera is required. Software is taught on the Apple platform. Offered every year. 3 credits 3 credits

ARST 31510 Latino Printmaking & its Roots from the 14th to the 21st Century: History, Critique, and Practice**Joseph Segura****11:00-12:15****T/R****?**

This course combines classroom study with studio practice. The course provides a historical overview of early European, Latin American, and American Latino printmaking. We will consider how artists represent gender, immigration, politics, history, border issues, labor, religion and other themes in printed form. Our study of prints will include visits to the Snite museum collection as well as off-site visits to local collections of European, Latino and Latin American prints. As a studio course, the class introduces students to the fundamentals of printmaking; processes may include lithography, etching, relief and silkscreen. The class project will be a collaborative print inspired by the visit of an artist. 3 credits

ARST 41203 Figure Drawing, Multilevel**BFA Core****Maria Tomasula****12:30-03:15****T/R****Riley 310***Open to all students. MATERIALS FEE*

The emphasis is on drawing in all its aspects: materials, methods, techniques, composition, design, and personal expression. The human figure is the subject matter. While anatomy is studied, the course is not an anatomy class. Male and female models, clothed and nude, are used. 3 credits

ARST 41307 Painting, Multilevel**TBA****11:45-2:45****M/W****Riley 309****MATERIALS FEE**

This course extends and develops the skills and concepts initiated in Painting I. Students are engaged in projects that allow them to hone their technical skills while they define and develop their individual concerns as well as the formal means through which to communicate those concerns. 3 credits

ARST 41403 Advanced Digital Photography**Martina Lopez****11:45-02:45****M/W****Riley 207***Pre-requisite: ARST 31405 or ARST 41407. MATERIALS FEE*

This course uses computers for creative image making. Students are introduced to the practices and procedures of digital imaging with an emphasis on exploring their own personal work. 3 credits

ARST 43702 B.F.A. Seminar**BFA Core****01 Austin Collins****6:30-8:00 PM****T/R****Riley 200***BFA majors.*

This course is designed to broaden the context of the student's chosen major in the department by introducing the student to alternative and integrated points of view from all areas of study that are represented by the studio and design field. This course will help first semester senior BFA majors to orient toward their chosen direction and project for the BFA thesis. Critical writing and directed readings will be assigned throughout the semester. Slide lectures, visiting artist interviews, gallery visits, student presentations, portfolio preparation and graduate school application procedures will supplement the course. 3 credits

ARST 48X03 BFA Thesis*BFA majors. Prerequisite: B.F.A. Candidacy.*

The B.F.A. Thesis is defined by an independent thesis project, continuing for two semesters during the senior year. The B.F.A. Thesis is a personal visual statement that is the culmination of a student's collective development within the department. The B.F.A. Thesis can be the extension of an ongoing body of work or a defining project. The thesis project is supported by a written statement defining the project, which is due at the end of the first senior semester. The thesis project culminates in the second senior semester with a B.F.A. Thesis Exhibition. The B.F.A. Thesis student signs up with a faculty member working in the student's area of interest, who serves as an advisor for the thesis project.

ARST 62704 Teaching Methods**01****06:30-8:30 PM****Tuesdays only****O'Shag 107***Graduate majors only*

This seminar prepares graduate student instructors for teaching undergraduate courses in the department. Course development, assignment preparation, time management skills, student evaluations, grading, and student/instructor dynamics are covered. Required for M.F.A. students in studio and design. (Every fall)

ARST 63350 Painting/Printmaking Graduate Seminar**Ptg./Prntmkg. Faculty****04:00-5:00 PM****Tuesdays only****Riley 316***Graduate majors only*

Required of all MFA candidates each semester. This team-taught seminar/critique meets each week to critique ongoing graduate student work and to discuss issues related to contemporary art practice. 1 credit

ARST 63450 Photography Graduate Seminar**M. Lopez, R. Gray****3:00-4:00****Wednesdays only****Riley 207***Graduate majors only*

Required of all MFA candidates each semester. This team-taught seminar/critique meets each week to critique ongoing graduate student work and to discuss issues related to contemporary art practice.

ARST 63150 Ceramic/Sculpture Grad. Seminar**Collins, Flanigan, Kremer****4:00-5:00****Mondays only****Riley 105***Graduate majors only*

This is a course required of all ceramic and sculpture MFA candidates during each semester leading to and including the MFA thesis year. This team-taught seminar brings together all of the ceramic and sculpture faculty and graduate students in a weekly dialogue focusing on contemporary issues as they pertain to student research. Discussions originating from directed readings, art criticism and methods of conceptual presentation will address pertinent issues that help guide graduate students through the MFA program. 1 credit

DESIGN COURSES

DESN 11100 2-D Foundations

BA/BFA Core

01 Sherman	8:30-10:25	M/W/F	Riley 301/211
02 Bourgeois	1:55-03:50	M/W/F	Riley 301/211

MATERIALS FEE

This course deals with fundamentals of two-dimensional design and is intended for students entering studio practice for the first time. The course is also open to more advanced students who wish to increase their knowledge of the elements and principles of design. The course is project oriented. Studio practice in the basic principles of design employing color theory, form and space organization, as well as materials and methods used in the design process are emphasized. 3 credits

DESN 21101 Graphic Design I

BFA Core Option

01 Sedlack	03:30-06:15	T/R	Riley 200/301/211
02 Duarte	10:40-12:35	M/W/F	Riley 200/301/211

Prerequisites: 2-D Foundations. **MATERIALS FEE** This introductory course explores the origins, concepts and processes affecting traditional and contemporary graphic design. Laboratory activities introduce and implement computer and print technology for the creation of original design projects. 3 credits

DESN 21200 Visual Dialogue I

BFA Core Option

01 Conrado	09:30-12:15	T/R	Riley 301
02 Conrado	12:30-03:15	T/R	Riley 301

Open to all students. **MATERIALS FEE**

This cross-disciplinary course in rapid sketching and rendering technique serves studio art, design, and architecture. The course is intended for students entering studio practice for the first time as well as for advanced students who wish to deepen their visualization & illustration skills. . 3 credits

DESN 21201 Product Design I

BFA Core Option

Paul Down	09:30-12:15	T/R Riley	Riley 200/108D
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Prerequisites: 3-D Foundations and Visual Dialogue. **MATERIALS FEE** This foundation 3-D design studio begins as a natural extension of Basic Design. Students are encouraged to think and work in three-dimensional media. A series of fundamental design problems are assigned during the course of the semester. Emphasis is placed on the transformation of imagination from mind to paper to model. Computer-aided design (CAD) is also introduced into assignments. 3 credits

DESN 31204 Product Design Research Project

Paul Down	11:45-2:45	M/W	Riley 200/108A
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Prerequisites: Visual Dialogue or Product Design I. **MATERIALS FEE**

This course exposes Art and Design students to common low and high production manufacturing processes. Students use these methods to execute their own original designs. Students are introduced to plastic thermoforming, injection molding, sheet and profile extrusion, blow-molding, rotational molding, reaction-injection, molding and open mold laminating. Metal processes include roll forming, foundry sand casting, die-casting, extrusion, stamping, anodizing, and plating. 3 credits

DESN 31205 Digital 3-D

Julia Shin	08:30-10:25	M/W/F	RILY 213
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MATERIALS FEE This is an introductory course to Rhinoceros. The focus of this class is to learn how to use the software to generate 3D virtual models with an emphasis on industrial design concerns as well as creating manufacturable data for rapid prototyping. The class will be devoted to learning tools, interface, modeling and rendering methods. This will be achieved by completing specific assignments and tutorials. The final assignment will be to virtually model and render a product or scene from a concurrent class or personal interest. 3 credits

DESN 31209 Digital Sketch to Solids**Stephen Pennington** **09:30-12:15** **T/R** **RILY 213**

MATERIALS FEE. This course is an introduction to various digital design techniques and workflows used by industrial designers. Students will explore design processes integrating digital tablet sketching and computer-aided design (CAD) in order to develop and effectively communicate design concepts. The course is aimed at students seeking to expand their 3-D visualization skills into a digital medium. Software introduced will include Autodesk Sketchbook Pro and Solidworks 3-D. 3 credits

DESN 32107 Adobe CS3 Design Tutorial**Michael Patton** **08:00-10:00 PM** **T only** **DBRT 331**

Co-requisites: Graphic Design I. This one-credit course will focus on Adobe Creative Suite 3 (CS3) software. The class will meet one evening per week throughout the course of the semester. Programs and topics to be covered will be Adobe Photoshop, InDesign, Adobe Illustrator, proper file preparation, font access and usage. 1 credit

DESN 32108 Fundamental Photoshop**Peter Bauer** **10:00 -12:00 noon** **F only** **DBRT 331**

Students who successfully complete the course will have a working knowledge of all of the basic features of Adobe Photoshop. In addition, they will have mastery of the process of isolating part of an image through selections. Upon completion, the students will be prepared to use Photoshop in a photographic or design workflow. 1 credit

DESN 40580/60580 Hist/Design:Forms,Values&Tech**Dennis Doordan** **05:00-06:15** **T/R** **BOND 104**

This course will provide a historical perspective on the development of industrial, product, and graphic design in the 19th and 20th centuries. More than the aesthetic styling of products, design mediates the intersection of technology and cultural values in the modern era. The role of the modern designer as both a facilitator and a critic of industrial technology will be examined. 3 credits
Maximum 60 students

DESN 41102 Graphic Design II

01 TBA	08:30-11:30	M/W	Riley 200/211
02 TBA	11:45-02:45	M/W	Riley 200/211

Prerequisites: Graphic Design I.

MATERIALS FEE

This advanced course in visual communication is for students interested in the art of typography, its history, and the use of type as a critical element in the world of graphic design. 3 credits

DESN 41103 Graphic Design III**Robert Sedlack** **09:30-12:15** **T/R** **Riley 200/211***Prereq: Graphic Design II.* MATERIALS FEE

This advanced course in visual communication is for students who intend to pursue the field of graphic design after graduation. The class will help prepare students both technically and creatively for professional practice by focusing on research-based projects. 3 credits

DESN 41110 Motion Design 2**Andre Murnieks** **11:45-2:45** **M/W** **Riley 213***Prereq: DESN 21101 Graphic Design I, DESN, 21201 Product Design I, or DESN 41301 Multimedia Motion Graphics.* MATERIALS FEE

Exploration of narrative, visual and aural principles to best convey a time-based message through a series of project assignments. Effective use of motion graphics through sketching, storyboarding, kinetic type, animation, narration and soundtracks. Media delivery may include digital signage, web, broadcast and other public venues such as a planetarium. Survey of the technological aspects to motion media including principles of digital animation, video output devices, and planning for application in a space. 3 credits

DESN 41120 Information Design**Andre Murnieks****03:00-06:00****M/W****Riley 213***Prereq: DESN 41102 GD II or DESN 31203 Advanced Product Design. MATERIALS FEE*

Visualization and sequencing of complex or abstract subject matter for the purpose of informing, educating or training the end-user. Design process includes the acquisition of information and data to become a subject matter expert on a project topic. Development of topics through the parsing of information, focusing of subject, sketching, illustration and graphical data representation. Delivery of information through an interactive, user-driven experience possibly exploring handheld devices. 3 credits

DESN 41301 Multimedia/Motion Graphics**John Sherman****03:00-06:00****M/W****Riley 200/211***Prerequisites: Graphic Design I.*

This advanced multimedia course will give the studio, design, or CAPP major an introduction to the design of motion graphics. Students will develop short information movies, movie trailers, or movie opening sequences. The course will use Apple's Motion software and cover basic DVD and quicktime movie development. Skill with various graphics software useful, with expertise in Adobe Photoshop very important.

DESN 43523 The Meaning of Things: Consumption in American History**Sophie White****01:30-02:45****M/W****OSHA 107**

"The Meaning of Things: Consumption in American History" asks how objects as diverse as an 'heirloom' quilt, a pair of jeans or an iPod acquire meaning and value. This seminar will introduce students to a range of practices relating to consumption in American history from the colonial period to the present. We will investigate the gendered aspects of production, marketing, buying and using goods as these impact not only on gender, but also on the construction of class, ethnic and 'racial' identities. This will lay the foundation for students to write substantive individual research papers on a topic of their choice. 3 credits

DESN 45310 Design Internship*Permission required.*

This course provides an opportunity for the design student to earn credit at an approved design office.

DESN 47X71/67X71 Special Studies*Permission required.*

Independent study in design: research or creative projects. Open to upper level/graduate students with permission of the instructor.

DESN 48X03 BFA Thesis*BFA majors. Prerequisite: B.F.A. Candidacy.*

The B.F.A. Thesis is defined by an independent thesis project, continuing for two semesters during the senior year. The B.F.A. Thesis is a personal visual statement that is the culmination of a student's collective development within the department. The B.F.A. Thesis can be the extension of an ongoing body of work or a defining project. The thesis project is supported by a written statement defining the project, which is due at the end of the first senior semester. The thesis project culminates in the second senior semester with a B.F.A. Thesis Exhibition. The B.F.A. Thesis student signs up with a faculty member working in the student's area of interest, who serves as an advisor for the thesis project.

DESN 63350 Design Graduate Seminar**Design Area Faculty****8:00-9:15****T/R****Riley 200***Graduate majors only*

Required of all MFA candidates each semester. This team-taught seminar/critique meets each week to critique ongoing graduate student work and to discuss issues related to contemporary art practice.

DESN 78308 Thesis Direction*Graduate majors only*

Research and writing on an approved subject under the direction of a faculty member.